

Effect Presets of EURORACK UB1622FX-PRO

| EFFECT PRESETS | | | | | |
|-------------------------|--------------------|---------------------------|-------------------|--------------------|--|
| No. | EFFECT | Description | No. | EFFECT | Description |
| HALL 00-09 | | | DELAY 50-59 | | |
| 00 | SMALL HALL 1 | approx. 1.0s reverb decay | 50 | SHORT DELAY 1 | Like a short shattering |
| 01 | SMALL HALL 2 | approx. 1.2s reverb decay | 51 | SHORT DELAY 2 | 1-2 short impulse(s) |
| 02 | SMALL HALL 3 | approx. 1.5s reverb decay | 52 | SHORT DELAY 3 | 1-2 short impulse(s) |
| 03 | MID HALL 1 | approx. 1.8s reverb decay | 53 | MID DELAY 1 | Classical Delay for up-tempo music (115-125 BPM) |
| 04 | MID HALL 2 | approx. 2.0s reverb decay | 54 | MID DELAY 2 | Classical Delay for mid-tempo music (105-115 BPM) |
| 05 | MID HALL 3 | approx. 2.5s reverb decay | 55 | MID DELAY 3 | Classical Delay for slow-tempo music (95-105 BPM) |
| 06 | BIG HALL 1 | approx. 2.8s reverb decay | 56 | LONG DELAY 1 | Classical Delay for reggae-tempo music (85-95 BPM) |
| 07 | BIG HALL 2 | approx. 3.2s reverb decay | 57 | LONG DELAY 2 | Classical Delay for dub-tempo music (75-85 BPM) |
| 08 | BIG HALL 3 | approx. 4s reverb decay | 58 | LONG DELAY 3 | Extra long (nearly infinite) delay effect |
| 09 | CHURCH | approx. 7s reverb decay | 59 | LONG ECHO | Extra long canyon echo effect |
| ROOM 10-19 | | | CHORUS 60-69 | | |
| 10 | SMALL ROOM 1 | approx. 0.5s reverb decay | 60 | SOFT CHORUS 1 | Unobtrusive effect |
| 11 | SMALL ROOM 2 | approx. 0.8s reverb decay | 61 | SOFT CHORUS 2 | Unobtrusive effect with different color |
| 12 | SMALL ROOM 3 | approx. 1.0s reverb decay | 62 | WARM CHORUS 1 | Analog sounding |
| 13 | MID ROOM 1 | approx. 1.2s reverb decay | 63 | WARM CHORUS 2 | Analog sounding with different color |
| 14 | MID ROOM 2 | approx. 1.5s reverb decay | 64 | PHAT CHORUS 1 | Pronounced chorus effect |
| 15 | MID ROOM 3 | approx. 1.8s reverb decay | 65 | PHAT CHORUS 2 | Pronounced chorus effect with different color |
| 16 | BIG ROOM 1 | approx. 2.0s reverb decay | 66 | CLASSIC FLANGER | Standard flanger effect |
| 17 | BIG ROOM 2 | approx. 2.2s reverb decay | 67 | WARM FLANGER | More analog touch |
| 18 | BIG ROOM 3 | approx. 2.5s reverb decay | 68 | DEEP FLANGER | Deep modulation impression |
| 19 | CHAPEL | approx. 3s reverb decay | 69 | HEAVY FLANGER | Extremely pronounced effect |
| PLATE 20-29 | | | PHASE/PITCH 70-79 | | |
| 20 | SHORT PLATE | approx. 1.0s reverb decay | 70 | CLASSIC PHASER | Standard phaser effect |
| 21 | MID PLATE | approx. 1.5s reverb decay | 71 | WARM PHASER | More analog touch |
| 22 | LONG PLATE | approx. 2.2s reverb decay | 72 | DEEP PHASER | Deep modulation impression |
| 23 | VOCAL PLATE | approx. 1.2s reverb decay | 73 | HEAVY PHASER | Extreme strong effect |
| 24 | DRUMS PLATE | approx. 1.0s reverb decay | 74 | PITCH SHIFT DETUNE | 2-3-times detune for a wider solo voice sound |
| 25 | GOLD PLATE 1 | approx. 1.2s reverb decay | 75 | PITCH SHIFT +3 | Minor third added voice |
| 26 | GOLD PLATE 2 | approx. 2.0s reverb decay | 76 | PITCH SHIFT +4 | Major third added voice |
| 27 | SHORT SPRING | approx. 1.0s reverb decay | 77 | PITCH SHIFT +7 | Quint above added voice |
| 28 | MID SPRING | approx. 2.0s reverb decay | 78 | PITCH SHIFT -5 | Fourth down added voice |
| 29 | LONG SPRING | approx. 2.5s reverb decay | 79 | PITCH SHIFT -12 | 1 octave down added voice |
| GATED/REVERSE 30-39 | | | MULTI 1 80-89 | | |
| 30 | GATED REV SHORT | approx. 0.8s gate time | 80 | CHORUS + REVERB 1 | Soft chorus + medium-short reverb |
| 31 | GATED REV MID | approx. 1.2s gate time | 81 | CHORUS + REVERB 2 | Deep chorus + medium-long reverb |
| 32 | GATED REV LONG | approx. 2.0s gate time | 82 | FLANGER + REVERB 1 | Soft flanger + medium-short reverb |
| 33 | GATED REV XXL | approx. 3.0s gate time | 83 | FLANGER + REVERB 2 | Deep flanger + medium-long reverb |
| 34 | GATED REV DRUMS 1 | approx. 0.8s gate time | 84 | PHASER + REVERB 1 | Soft phaser + medium-short reverb |
| 35 | GATED REV DRUMS 2 | approx. 1.2s gate time | 85 | PHASER + REVERB 2 | Deep phaser + medium-long reverb |
| 36 | REVERSE SHORT | approx. 0.8s reverb raise | 86 | PITCH + REVERB 1 | Soft voice detuning + medium-short reverb |
| 37 | REVERSE MID | approx. 1.2s reverb raise | 87 | PITCH + REVERB 2 | Fourth above interval + medium-long reverb |
| 38 | REVERSE LONG | approx. 2.0s reverb raise | 88 | DELAY + REVERB 1 | Short delay + medium-short reverb |
| 39 | REVERSE XXL | approx. 3.0s reverb raise | 89 | DELAY + REVERB 2 | Medium-long delay + medium-long reverb |
| EARLY REFLECTIONS 40-49 | | | MULTI 2 90-99 | | |
| 40 | EARLY REFLECTION 1 | Short | 90 | DELAY + GATED REV | Short delay + medium-long gated reverb |
| 41 | EARLY REFLECTION 2 | Medium-short | 91 | DELAY + REVERSE | medium-short delay + medium-long reverse reverb |
| 42 | EARLY REFLECTION 3 | Medium-long | 92 | DELAY + CHORUS 1 | Short delay + soft chorus |
| 43 | EARLY REFLECTION 4 | Long | 93 | DELAY + CHORUS 2 | Medium-long delay + deep chorus |
| 44 | SHORT AMBIENCE | Short | 94 | DELAY + FLANGER 1 | Short delay + soft flanger |
| 45 | MID AMBIENCE | Medium-short | 95 | DELAY + FLANGER 2 | Medium-long delay + deep flanger |
| 46 | LIVE AMBIENCE | Medium-short | 96 | DELAY + PHASER 1 | Short delay + soft phaser |
| 47 | BIG AMBIENCE | Medium-long | 97 | DELAY + PHASER 2 | Medium-long delay + deep phaser |
| 48 | STADIUM | Long | 98 | DELAY + PITCH 1 | Short delay + fourth down interval |
| 49 | GHOST AMBIENCE | Extra-long special FX | 99 | DELAY + PITCH 2 | Medium-long delay + minor third above interval |

Block Diagram of EURORACK UB1622FX-PRO

